



Tomás IGLESIAS

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[github](#) | [linkedin](#) | [website](#)

## ABOUT

Backend developer. Computer Science student at University of Buenos Aires (UBA) with experience in group projects and solid knowledge of Java, as well as principles, techniques of software design and development.

## EDUCATION

### UNIVERSITY OF BUENOS AIRES

2018-present

COMPUTER SCIENCE DEGREE

### EDUCACIÓN IT

2018-2019

COURSES

- Introduction to programming
- Introduction to objects paradigm
- Java Standard Programming

### UDEMY

2022-2023

COURSES

- Master in Python: Django, MySQL, Flask, Tkinter, HTML, CSS
- SQL: Creation of Databases

## WORK EXPERIENCE

### AGENCIA I+D+I

Mar 2022 - Jun 2022

INFORMATICS SYSTEMS UNITY (USI) MEMBER AT SCIENCE AND TECHNOLOGY MINISTRY AGENCY

### ST GROUP

Feb 2021 - Mar 2022

IT SUPPORT AT TRANSPORT COMPANY

## PROJECTS

### STUDENTS MANAGEMENT

RESTFUL WEB SERVICE

- Used stack: Spring boot, Spring security, Spring MVC, Spring Data, MySQL, Thymeleaf, Bootstrap

### CANDY BALLOON

WEBSITE FOR EVENTS DECORATION COMPANY

- Used stack: Django, SQLite, Bootstrap

### ALGO STAR

GAME. GROUP PROJECT FOR ALGORITHMS AND PROGRAMMING III SUBJECT

- Used stack: Java, Github, TDD, JUnit, SOLID principles, Design patterns, OOP

### 3D TIC TAC TOE

GAME. GROUP PROJECT FOR ALGORITHMS AND PROGRAMMING II SUBJECT

- Used stack: C++, GitHub, Data structures, OOP

## SKILLS

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<b>PROGRAMMING LANGUAGES</b>	Java   Python   Smalltalk   C++
<b>FRAMEWORKS AND LIBRARIES</b>	Spring framework   Django   JUnit   SUnit
<b>DATABASES</b>	SQL   SQLite   MySQL
<b>SOFTWARE DESIGN AND DEVELOPMENT</b>	UML   OOP   TDD   Unit Testing   Data structures   Algorithm complexity SOLID principles   Design patterns   Maven   REST architecture

## EXTRA KNOWLEDGES

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- Intermediate English (B2 level) and native Spanish
- Linux, Ubuntu, Overleaf, LaTeX, Slack, Discord
- Agile methodologies, Scrum, Git and Github